



RED EYES MOVEMENT
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R E M

WHITEPAPER

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INTRODUCE

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01

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INTORODUCE

REM tokens have been developed as a measure of utilizing the Binance Smart Chain (BSC).

It boasts a faster speed than any other tokens by utilizing Binance's protocol based on BEP-20. High-performance dAPP communication and expansion capabilities are added to enrich used and the advantages of the Binance smart chain are security and safety.

REM tokens that will serve as governance through ecosystems such as exchanges, NFT, DE-FI, and GAME were produced and issued. The REM token was created to create and grow platforms and ecosystems with participants against this backdrop.

We will add DApps that can be applied online and offline using RAM in the REMAB network in the near future based on the RAM ecosystem.

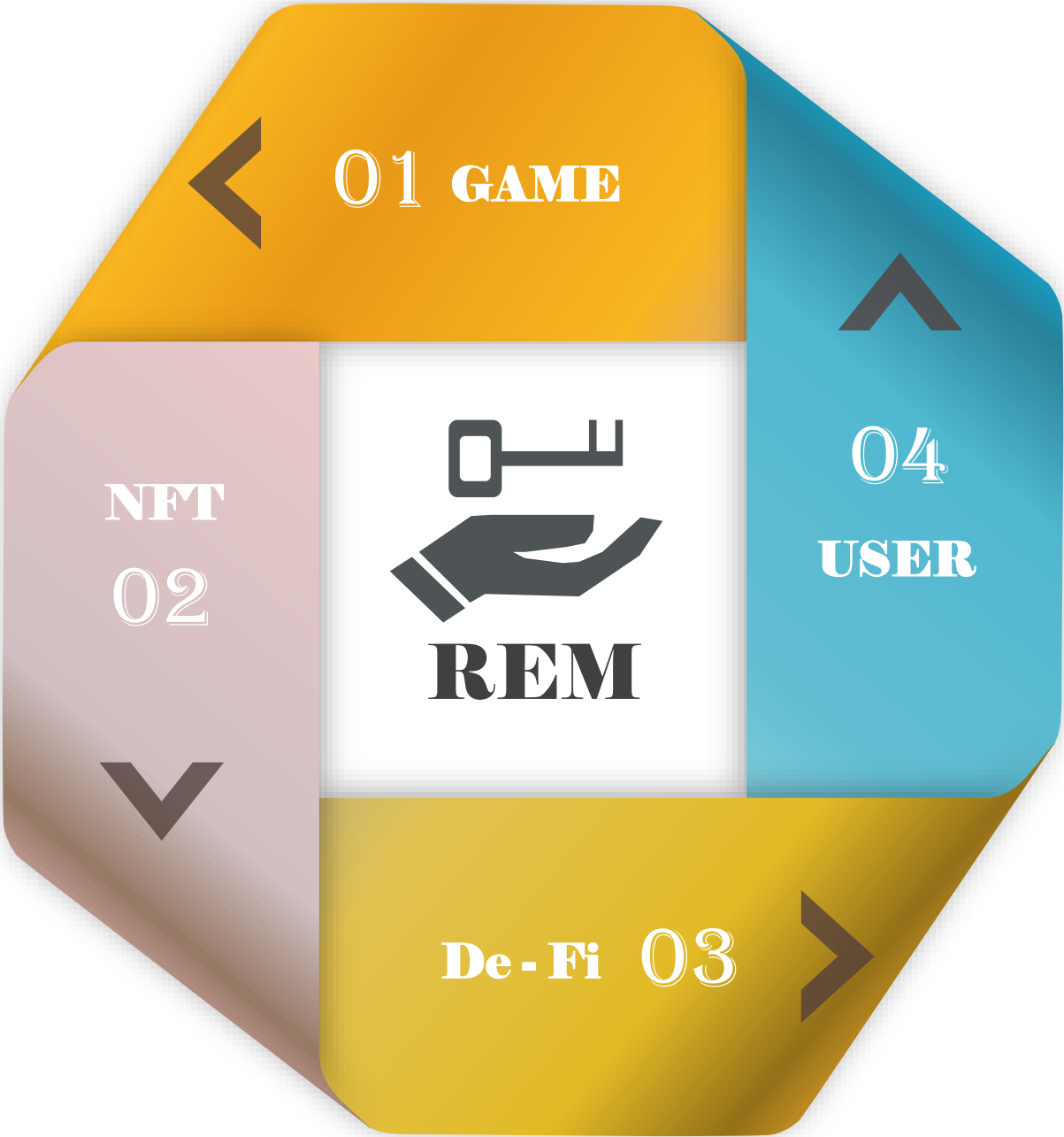
REMAAB is the main net of REM tokens.

REM ECOSYSTEM

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02

REM ECOSYSTEM



2-1. GAME

The REM GAME ecosystem using BEP-20-based REM tokens is going to be continued to develop on the games.

This platform provides various functions, including platforms for NFT games (REM Games) and NFT Marketplace (REM Store). Users are able to play games and participate in NFT transactions and network governance and agreements. Furthermore, they can expand the REM mining ecosystem by participating in the REM node.

Game item dealing – items and characters can be NFTed and traded.

Virtual real estate dealing-game maps can be traded in real estate systems and NFT systems as in reality.

Over and above that, "TRIPLE C" will be introduced to create a perfect system by combining the three.

Automatic mining system – can be automatically mined in the game.

* TRIPLE C will be released later.

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2-2. NFT

NFT is an abbreviation for 'non-fungible token' and translated into 'non-fungible token' or 'irreplaceable token'.

Contrawisely, non-fungible tokens each have their uniqueness. Flight and seat location are all specified, it is similar to a flight ticket that the same products cannot exist at all since the ticket holder. NFT is guaranteed uniqueness by permanently leaving encrypted transaction details on the blockchain. It is different from the traditional way in which uniqueness is guaranteed by obtaining arbitrary certification from a specific individual or institution. It also received the attention that it is a technology that can be used to issue "inherent ownership" for "digital files" that anyone can replicate.

It is also available in the ecosystem of REM.

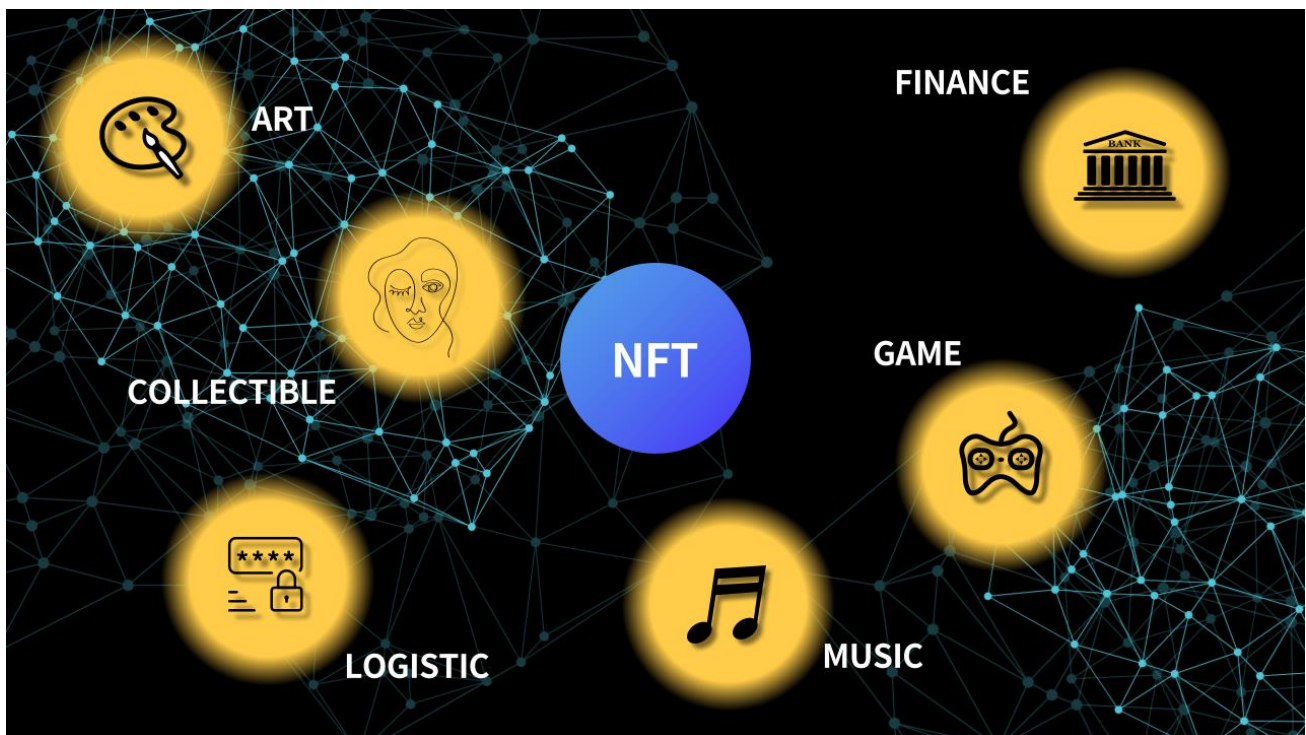
We are going to convert GAME's items to NFT to be sold and purchased on its exchanges and external exchanges, and other rare and valuable works will be dealt with by operating its NFT exchange.

2-2. NFT

Create, purchase, and sell NFTs at the NFT Marketplace that soon will be released at REM.

REM NFT will focus on painting, art culture, and game NFT, but other NFTs can also be collected.

The goal is for many people around the world to use REM both online and offline.



2-3. De-Fi

There is a concept of an intermediate vehicle called a bank within the structure of customer-bank-customer when conducting existing financial transactions. That is to say, the bank receives the customer's money and gives deposit interest to the person who deposits and receives loan interest to the person who borrows the money.

Since banks make profits by receiving interest in the middle, the interest returns less to those who entrust money. Therefore, decentralized finance is a system that connects customers and customers directly without a vehicle called banks so that they can benefit more from each other.

This is referred to as decentralized financial service, Decentralized Finance (De-Fi).

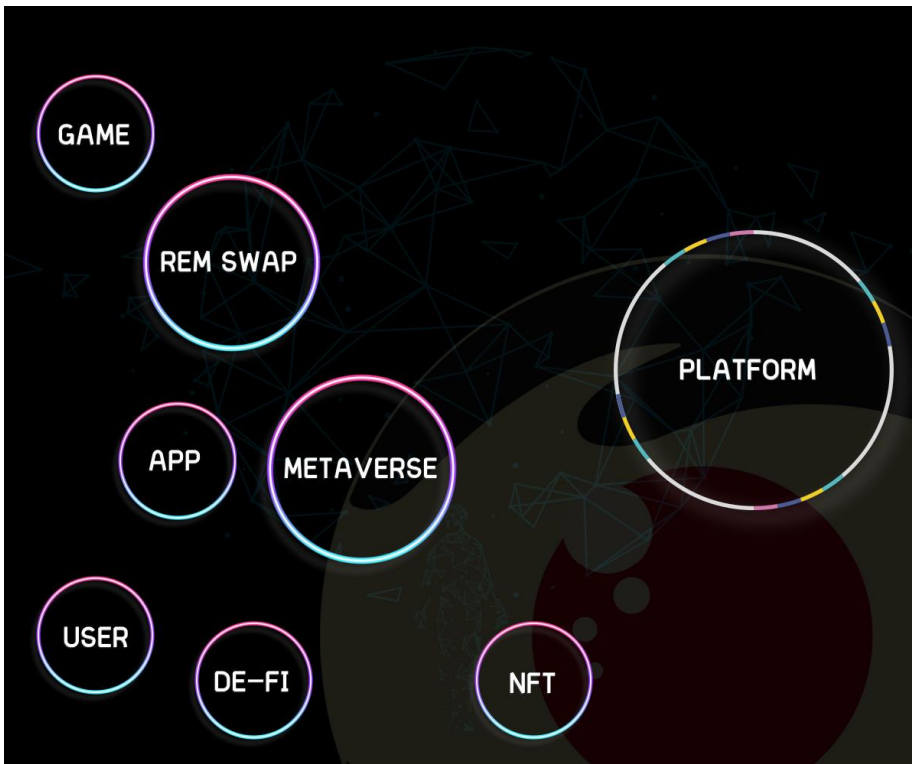
When people hold a product in the ecosystem of REM, REM is paid in the form of interest on the platform.

This is possible in all areas of GAME, real estate, and character purchase.

2-4. APPLICATION

REM can use apps such as IOS and ANDROID and can be used by anyone around the world for remittance, cryptocurrency purchase and transmission, and exchange.

The REM ecosystems are for the convenient use of people all around the world and our mobile application will add top content.



2-4. APPLICATION

REM tokens try to make APP usage more convenient by signing and utilizing MOUs through active activities.

It includes functions of other APPs that have already been produced which allows convenience to a great number of users by issuing cards with many benefits.



2-5. METaverse

REM is trying to embody a three-dimensional world in which activities such as society, economy, culture, and games just the same as the real world take place by adding Metaverse to the ecosystem.

Through this, REM tokens will be used in key currency, and usage of RAM users around the world and exhibition halls will be activated.

We are creating a platform where individuals implemented in the form of avatars in virtual spaces online can earn or consume money, and carry out mutual communication and real activities such as play and work on “REMTaverse”.

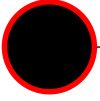


2-5. METaverse



METaverse X REMTaverse

DEX



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3. DEX

REM tokens operate REMSWAP on the decentralized exchange.

Decentralized exchange (DEX) is a P2P marketplace where it is capable of carrying out transactions without a centralized intermediary.

DEX set cryptocurrency prices through algorithms by depending on smart contracts to maintain decentralization. A liquidity pool (LP) is also applied in which investors staking assets in return for compensation to facilitate these transactions. DEX was built with innovation and development in mind just like many other De-Fi (decentralized financial system) products.

REM tokens promote multiple torque nomics as governance and utility tokens. This allows users to manage protocols and participate in network evolution.

3. DEX

The REM token operates its decentralized exchange to secure and continuously develop the shortcomings of the currently operated decentralized exchange to relieve user anxiety.

It is to increase the liquidity of users who are faithful to the basics in the REM decentralized exchange. Therefore, the exchange requires various profit activities.

It has implemented functions such as trading/staking/eye drops / NFT / GAME / IFO, and plans to add various profit options.

The most important point is that inexpensive and rapid transactions and personal information are reliably secured.



ROADMAP

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04

4. ROADMAP

2022 2Q

Global Community web3 Test Operations
South Korea Community Partnership
REM GAME DEVELOPMENT AND DISTRIBUTION.

2022 4Q

Listed on the global exchange
Building an On-Line Partnership LetP Partnership Agreement.

2023 2Q

Listed on the global exchange
Aptos-based DAPP builds NFT exchanges
Airdrop, the holder of Aptos for web3 development.

2023 4Q

Promote REM as a Service in an On-Offline Ecosystem Exchange Management and Global Exchange Listing Web3 Lambeth World Construction Test.

1

2

3

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2022 1Q

Redeyes Movement Foundation established
Global Community web 3.0 Test.

2022 3Q

REM NFT Development
REM wallet development and deployment
Global Community REM Partnership.

2023 1Q

Getting Started with Issuing Virtual Asset Exchange Licenses LetP Site REM Payment Method Adoption and Partnership Real estate sales and NFT partnerships.

2023 3Q

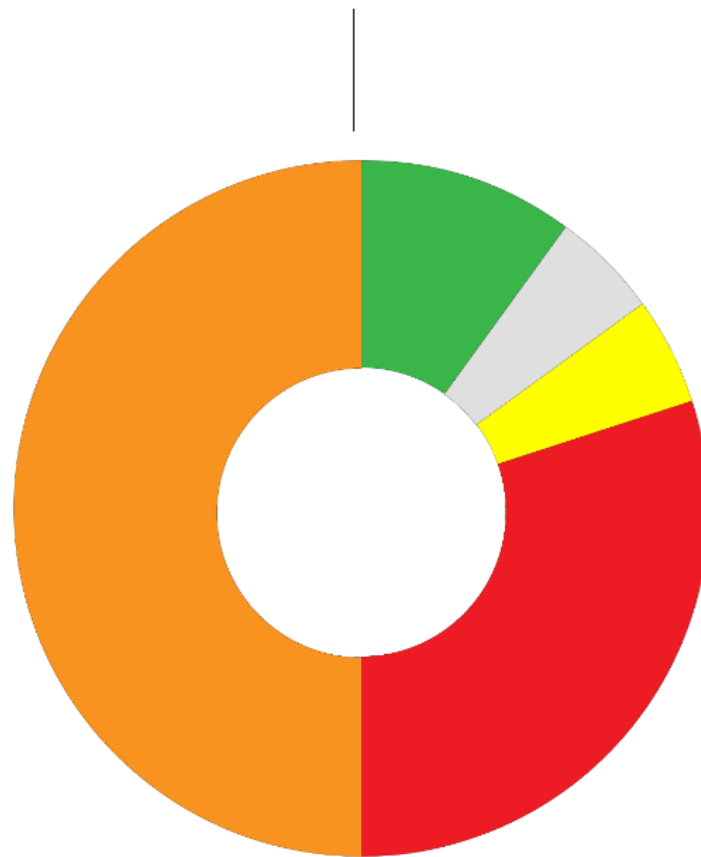
Obtaining Virtual Asset Exchange Licenses
Philippine Casino, Hotel Partnership
Listed on the global exchange.

DISTRIBUTION

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05

5. DISTRIBUTION



Mining and ecosystem: 50%



Partnership: 10%



Marketing expansion : 30%



unforeseen roadblocks: 5%



Team and operation: 5%



5. DISTRIBUTION

5% - Move to the future development of each expansion stage (I-IV) and support a team dedicated to the operation and engineering of the REM token platform.

This includes developing more efficient solutions to run, maintain, and scale networks to effectively lower costs across the network and around the world.

5% - Unexpected barricades and situations.

30% - Allocated to marketing and expansion of applications, reach, and usage cases in the REM AB network.

10% - For other company's services and contractors that provide guidance and efficiency to the project.

50% - Compensation and Incineration Mining System for the establishment of REM AB Ecosystem.

TEAM



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6. TEAM



Junho M (CEO) :
International trade , m&a



Jung SG (CTO) :
Blockchain platform development, community operation,
and development.
Performing work related to China.



Edward Hong (CMO):
Marketing Executive, Blockchain Project Marketing.



byungchun Min (CTO) :
Development tasks such as blockchain, 3D, Game, metaverse,
nft, etc.



Hong chul Kim (manager) :
Responsibility for blockchain, marketing, and promotion.

PARTNERS

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07

7. PARTNERS

 PancakeSwap

HOLDEM**H**OLIC

KIKEY

 BC.GAME

 **WOORISNS**

 DEX TOOLS

COIN**S**QUARE

 **BINANCE**
SMART CHAIN

 Trust Wallet

PLACE
 **LETPI**

Xangle

 **CoinMooner**
Find Next Moonshot coins

 **TokenInsight**

